Sunflow

Efficient Optical Circuit Scheduling for Coflows







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This Work

- Optical Circuit Switching has many advantages over packet switching.
- **Disadvantage**: usually worse traffic performance.
- Sunflow overcomes disadvantage with efficient circuit scheduling.

Optical Circuit Switch v.s. Electrical Packet Switch

	Optical Circuit	Electrical Packet	OCS
	Switch (OCS)	Switch (EPS)	better?
Traffic	No packet	Store and forward	Energy
processing	processing	EACH packet	efficiency
Bandwidth upgrade	Reuse old	Buy new	Future proof, cost efficiency
Switching speed			

Optical Circuit Switch Witch V.S.					
E		et Swit	ch		
		cal Packet ch (EPS)	OCS better?		
Traffic processin	$ \begin{array}{c} \mathbb{N} - \mathbb{I} \\ \mathbb{N} \\ \end{array} $ $ \begin{array}{c} \mathbb{N} \\ \end{array} $ $ \begin{array}{c} \mathbb{N} \\ \end{array} $	and forward H packet	Energy efficiency		
Bandwidt upgrade	Send at "link rate", up to 10s of ms switching delay	uy new	Future proof, cost efficiency		
Switching speed					



Optical Circuit Switch v.s. Electrical Packet Switch

	Optical Circuit	Electrical Packet	OCS
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Traffic	No packet	Store and forward	Energy
processing	processing	EACH packet	efficiency
Bandwidth upgrade	Reuse old	Buy new	Future proof, cost efficiency
Switching speed	Setting up a circuit up to 10s of <mark>ms</mark>	Packet granularity 10s of ns	Traffic delay









Circuit Switching



Due to circuit switching delay, the performance of circuit switching is usually **worse** than packet switching for **small data**.



For **larger data**, performance of circuit switching may become **closer** to packet switching.



Fundamental question: Can circuit-switching be **as good as** packet-switching for **big data** traffic?

Big data often comes in Coflows

- Coflow ^[1]: A set of parallel flows.
- Produced by distributed applications (e.g. Hadoop & Spark).
- Performance is measured by Coflow Completion Time (CCT), i.e. the last flow's completion time.



[1] Chowdhury, M. et al. Coflow: An application layer abstraction for cluster networking. (HotNets'12)

Packet Switching	Performance
Circuit Switching	
Fundamental question as good as packet-swite	: Can circuit-switching be ching for Coflow traffic?



Existing circuit scheduling algorithms: performance suffers from **inefficient** scheduling.

Existing circuit scheduling algorithms all rely on matrix decomposition



Coflow demand matrix

	out.6 out.7				
in.1	p _{1,6}	p _{1,7}			
in.2	p _{2,6}	p _{2,7}			
in.3	P _{3,6}	P _{3,7}			
in.4	P _{4,6}	P _{4,7}			
in.5	P _{5,6}	P _{5,7}			

scheduling algorithm (**decompose**)















Too strong: All circuits stop during switching.



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$\begin{bmatrix} A_1 & A_2 \\ A_1 \neq A_2 \end{bmatrix} = \begin{bmatrix} A_1 \neq A_2 \\ A_2 \neq A_2 \end{bmatrix} = \begin{bmatrix} A_1 \neq A_2 \\ A_2 \neq A_2 \end{bmatrix} =$

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Not-all-stop Model

In practice: Unchanged circuits remain active.



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All-stop Model No Too strong: All circuits In

stops during switching.

Not-all-stop Model

In practice: Unchanged circuits remain active.



Not-all-stop switch model: Less stringent and more accurate.



← duration →
 ■ reconfiguration
 Output port No.
 circuit scheduled
 idle
 transmitting







Simple & Efficient!

Greedy heuristic

Provably within 2x optimal, 1.03x in practice ...

	Sunflow	Other circuit schedulers
Intra- Coflow	 Not allow subflows to preempt each other. Proved within 2x of the optimal. 	 Lots of preemptions and switching delay. Observed 10x optimal.
Inter- Coflow	 Flexible preemption policy. (e.g. shortest- Coflow-first) 	X Aggregated demand matrix loses Coflow boundary.
Switch model	✓ Not-all-stop (flexible)	× All-stop (too strong)

Simulation setup

- Implemented a flow-level, discrete-event simulator
- Workload[1] : realistic trace derived from Facebook cluster
 - 1hr traffic trace, ~500 Coflows, ~700k flows
- Circuit switching delay 10 ms (typical of today's products)
- Evaluated at the intra-Coflow and inter-Coflow level

Simulation results

- At the intra-Coflow level:
 - Sunflow is close to the optimal
 - Sunflow is more efficient than the most viable circuit scheduling alternative, **Solstice (CoNEXT'15)**

Intra-Coflow circuit scheduling (Sunflow vs Solstice)



Intra-Coflow circuit scheduling (Sunflow vs Solstice)





Intra-Coflow circuit scheduling (Sunflow vs Solstice)



Simulation results

- At the intra-Coflow level:
 - Sunflow is close to the optimal
 - Sunflow is more efficient than the most viable circuit scheduling alternative, Solstice (CoNEXT'15)
- At the inter-Coflow level:
 - Sunflow's circuit switching achieves performance close to packet-switched Coflow schedulers, Varys (SIGCOMM'14)
 - Same link rate for Sunflow and Varys
 - Sunflow: 10ms switching delay. Varys: no switching delay.

Circuit Switching vs Packet Switching (Sunflow vs Varys)

Sunflow's average-CCT over Varys's average-CCT



Circuit Switching vs Packet Switching (Sunflow vs Varys)

Sunflow's average-CCT over Varys's average-CCT



Change idleness by changing link rate and/or traffic size, but Coflow structures (flow endpoints) remain the same. 44

More in the paper

- At the intra-Coflow level:
 - Sunflow's optimality based on Coflow structures
 - Sunflow v.s. packet switching based on Coflow sizes.
 - Switching overhead for Sunflow and Solstice
 - Sensitivity to flow ordering.
- At the inter-Coflow level:
 - Sunflow v.s. **Aalo (SIGCOMM'15)**, another Coflow schedulers based on packet switching.
- Sensitivity to **switching delay** at both levels.
- **Proof** of Sunflow's **performance guarantee** against circuit (packet) switching and Sunflow's **complexity**.

Conclusions

We **can** simultaneously obtain

- benefits of optical circuit switching and
- good traffic performance for Coflows!
 Enabled by Sunflow:
- Efficient & flexible *not-all-stop* switch model
- Provably within 2x of the optimal, 1.03x in practice
- Near-packet-switching performance



Circuit Switching v.s. Packet Switching





This work is an apple-to-apple comparison between circuit switching and packet switching.

Circuit Switching v.s. Packet Switching



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Backup slides

Sensitivity to circuit switching delay on *intra*-Coflow scheduling



Sunflow v.s. the optimal on *intra*-Coflow scheduling

# senders	> 1	> 1	1	1	any
# receivers	> 1	1	> 1	1	any
% bytes	99.9%	0.028%	0.024%	0.005%	100%
% Coflows	26.6%	40.1%	9.9%	23.4%	100%
Sunflow CCT	1.10x optimal	optimal	optimal	optimal	1.03x optimal

Circuit Switching Overhead (Sunflow v.s. Solstice)



Sunflow v.s. Varys on *inter*-Coflow scheduling

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average now size ≥ 5 MB	Long Coflows	Short Coflows	All
% bytes	98.8%	1.2%	100%
% Coflows	25.2%	74.8%	100%
Per Coflow Sunflow CCT Varys CCT	1.07x	2.16x	1.87x



- Sort Coflow on priority.
- Assign circuit active time for flows.



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High priority Coflow can preempt circuits from low priority Coflow.



Previous work on Coflow-aware network scheduling



- Why? Optimizing CCT reduces job completion time.^[1]
- Key idea: Coordinate and schedule Coflows upon contention.
- Previous works are all in **packet** switching:
 - Min Σ CCTs (*Varys* in SIGCOMM'14)^[2] \star
 - Other variants:
 - uncertain Coflow byte size ('15)^[3], uncertain Coflow structures ('16)^[4]
- [1] Chowdhury, M. et al. Coflow: An application layer abstraction for cluster networking. (HotNets'12)
- [2] Chowdhury, M. et al. Efficient coflow scheduling with Varys. (SIGCOMM'14)
- [3] Chowdhury, M. et al. Efficient coflow scheduling without prior knowledge. (SIGCOMM'15)
- [3] Zhang, H. et al. CODA: Toward Automatically Identifying and Scheduling Coflows in the Dark. (SIGCOMM'16)

Thank You!







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